

Wrangler ALL WOMEN'S RANCH RODEO

Presented By

COWGIRL

Horsehoe Park & Equestrian Centre Queen Creek, Arizona

ENTRY DEADLINES & EVENT DATES

24.6

November 10, 2023 - Entries Open (Click for online entries at artofthecowgirl.com)

December 20, 2023 - Deadline for entries

January 1, 2024 - Kimes Ranch World's Greatest Horsewoman Draw Date

January 15, 2024 - Exhibitor Move In Starts

January 17, 2024 - Prelims

January 18, 2024 - Prelims

January 20, 2024 - All Women's Ranch Rodeo Finals

Full schedule can be found at ARTOFTHECOWGIRL.COM

GENERAL INFORMATION

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CONTACT INFORMATION

Mesa Pate, Producer - (406) 366-5019 mesa@artofthecowgirl.com

Nelle Murphy, Secretary - (580) 276-0761 whoanelle75@gmail.com

PO Box 117 | Ryegate, MT - 59074 artofthecowgirl.com

ON SITE VETERINARIAN: Dallas Shaw - (307) 217-2219 (On site farrier will be posted at event)

HEALTH DOCUMENTS

To comply with state animal health regulations, ALL HORSES will require a negative Coggins dated within 12 months of the event, and a health certificate dated within 10 days. (These are state laws, office does not require them to check in)

STALL & RV HOOKUP INFORMATION

Stalls and RV Hookups must be reserved through Horseshoe Equestrian Park

STALLS AND RV HOOKUPS ARE FIRST COME, FIRST SERVE

*All Bedding must be purchased at HPEC. Stall, bedding and RV reservations will be taken by HPEC Staff.

To reserve stalls and RV Hookups call: 480-358-3793

HOST HOTELS

Hyatt Place Phoenix/Gilbert

3275 S Market Street
Gilbert, Arizona
480-899-5900
\$159/night
Discount code:
G-AOTW
Reserve by December
25th for group rate

Holiday Inn Express

5285 E. Baseline Rd Gilbert AZ 85234 480-771-0410 \$154/night Reserve by December 25th for group rate **Hampton Inn**

20768 E. Maya Rd. Queen Creek AZ 85142 480-888-7474 \$167/night Reserve by December 25th for group rate



COMPETITION OVERVIEW



January 17-20, 2024 Horseshoe Park & Equestrian Centre 20464 E Riggs RD Queen Creek, AZ | 85142

JUDGES: Rick Maestrejuan & Brandon Nuffer

Entries Open: November 10, 2023 at 9 AM MT Entries Close: December 20th, 2023 at 7 PM MT (OR WHEN FULL)

LIMITED TO 30 ENTRIES

Entry Fees: \$1,000 Minimum of \$10,000 added

Online entries are the only entry option and require a CC number to be processed. Please be aware that there is a 3.5% CC fee

ENTRY FEE BREAKDOWN – Our entry fee has increased this year, and with that increase we are able to implement updates to our ranch rodeo that directly benefit contestants. All fees held will go towards **two** judges, cattle, crew, office, etc.

Entry verification list will be posted on the Art of the Cowgirl website approximately one week before the draw. Draw date will be posted. Please be sure to check your entries.

REFUNDS – All refunds will be maid via checks and will be sent out following the event. Office fees will be witheld from refunds.

ENTER AT ARTOFTHECOWGIRL.COM/COMPETITIONS



COMPETITION RULES

Excessive complaining that results in disrespect to staff or event, whether on site or online, will not be tolerated. We are completely open to hearing criticism and having open minded discussion, however, this event goes beyond the competitions. Excessive negativity will result in being disqualified from the event and asked to leave. The competitions are a huge part of what brings people to Art of the Cowgirl, but everything that happens during the event is to directly support he Fellowship Program. We encourage each of you to learn more about the program and it's importance in preserving the western way of life and those up and coming individuals that are its future.

GENERAL RULES

Top 8 teams from preliminaries will come back to the Finals. Finals is clean slate.

- Minimum of 70% of entry fee goes back into the payout
- If on multiple teams, at least two team members must be different
- A horse must be used in at least two events to be eligible for Top Horse
 - Top Horse is voted on by judges and two outside representatives
- Top hand will be determined based on overall score. Ranch horse scores and team aggregate will be added together, the overall rider with the most points will receive Top Hand
 - Event tie breaker will be the sort & doctoring
 - Tie Breaker in the ranch horse is the first fence turn
- Excessive roughness on cattle will not be tolerated and will result in disqualification and is at discretion of the judges
 - In the event of a discrepancy ONLY the team captain can approach the judges
 - Teams can ask for a video review in the event of a discrepancy. Judges may only be approached to review video once that event is over but must be approached before the next event starts. Once the following event starts there will be no reviews of that event
 - Judge's decision is final on any issue



PRELIM EVENTS



**EVENTS SUBJECT TO CHANGE. ANY CHANGES WILL BE POSTED & GONE OVER AT JUDGES MEETING PRIOR TO EVENT

Ranch Horse

One rider will enter the arena and call for a cow. Cow will be boxed until rider feels she has con- trol of the cow. Rider must go down the fence and make one fence turn (at least) past the center marker. After fence turns rider will take down their rope, neck the cow with a legal head catch and stop the cow. Run is complete when the rope is tight and the cow faces

- Two loop limit
- Rider is limited to one new cow
- IF YOU USE TWO HANDS ON A SHANKED BIT THERE WILL BE .5 POINT PENATLY ADDED TO EACH MANEUVER
 - All bits/bosals are legal
 - No cavessons, tie downs or training aids
 - Must be a legal head catch, no front legs

Branding

Two calves will be let into arena. Two team members will be on their horses, two work as ground crew. Ropers and ground grew will switch after first calf is branded

- 5 Minute time limit
- Time starts when flag is dropped
- Ropes must be set correctly on front and hind feet before calf can be branded Branding iron can leave bucket at any time 30 seconds for brand hitting ground
 - 60 seconds for misbranding (wrong side, upside down, etc)
- Only illegal loop is a belly loop. Belly loops must be stripped before steer can be roped again Time will stop when iron is in the bucket and all ropes are off and clear

Team Roping

Members will split into two teams and head and heel the 2 steers turned in to arena. Flag will drop when ropes are tight and horses are faced. You cannot switch partners mid run. All team members must rope

- 3 loops per team or two minute time limit
 - Time starts when flag drops
 - Legal head catches only. No front legs
 - One leg +5
- NO TIME if one or both teams fail to catch

Sort & Doctor

Numbered cattle will be settled behind line at opposite end of arena as where flagger and ropers start. When flag drops, contestants can go to the herd. Designated numbered cow will be sorted. Once across the line steer will be headed, heeled and ropes set and chalked.

- 5 minute time limit. No loop limit
 - Time starts when flag drops
- More than 3 extra cattle across line results in no time
 - Front legs are legal

FINALS OVERVIEW

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Top 8 teams from preliminaries will come back to the Finals. Finals is clean slate.

Ranch Horse

One rider will enter the arena and call for a cow. Cow will be boxed until rider feels she has con- trol of the cow. Rider must go down the fence and make one fence turn (at least) past the center marker. After fence turns rider will take down their rope, neck the cow with a legal head catch and stop the cow. Run is complete when the rope is tight and the cow faces

- Two loop limit
- Rider is limited to one new cow
- IF YOU USE TWO HANDS ON A SHANKED BIT THERE WILL BE .5 POINT PENATLY ADDED TO EACH MANEUVER
 - All bits/bosals are legal
 - No cavessons, tie downs or training aids
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Team Roping

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 - Time starts when flag drops
- More than 3 extra cattle across line results in no time
 - Legal head catches only