

ENTRY DEADLINES & SHOW DATES

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November 1, 2023 - Entries Open (Click for online entries at artofthecowgirl.com)

December 20, 2023 - Deadline for entries (late fees occur following deadline)

January 1, 2024 - Kimes Ranch World's Greatest Horsewoman Draw Date

January 5, 2024 - Last day entries will be accepted. Last day to scratch to recieve cattle fees

January 15, 2024 - Exhibitor Move In

January 16, 2024 - Herd Work Prelims

January 17, 2024 - Reining Prelims

January 18, 2024 - Steer Stopping followed by Fence Work

January 19, 2024 - Kimes Ranch World's Greatest Horsewoman Finals

Full schedule can be found at ARTOFTHECOWGIRL.COM/WORLDSGREATESTHORSEWOMAN

GENERAL INFORMATION

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CONTACT INFORMATION

Mesa Pate, Producer - (406) 366-5019 mesa@artofthecowgirl.com

Nelle Murphy, Secretary - (580) 276-0761 whoanelle75@gmail.com

PO Box 117 | Ryegate, MT - 59074 artofthecowgirl.com

ON SITE VETERINARIAN: Dallas Shaw - (307) 217-2219 (On site farrier will be posted at event)

PRACTICE PEN & WARM UP

Remember that is is a unique show with a lot of different parts beyond WGHW. The Merck Arena (main arena) will be open all night until 1 hour before start time each morning. Paid practices on cattle schedule will be posted prior to and at the show.

HEALTH DOCUMENTS

To comply with state animal health regulations, ALL HORSES will require a negative Coggins dated within 12 months of the event, and a health certificate dated within 10 days.

STALL & RV HOOKUP INFORMATION

Stalls and RV Hookups must be reserved through Horseshoe Equestrian Park

STALLS AND RV HOOKUPS ARE FIRST COME, FIRST SERVE

*All Bedding must be purchased at HPEC. Stall, bedding and RV reservations will be taken by HPEC Staff.

To reserve stalls and RV Hookups call: 480-358-3793

HOST HOTELS

Hyatt Place Phoenix/Gilbert 3275 S Market Street

Gilbert, Arizona
480-899-5900
\$159/night
Discount code:
G-AOTW
Reserve by December
25th for group rate

Holiday Inn Express

5285 E. Baseline Rd Gilbert AZ 85234 480-771-0410 \$154/night Reserve by December 25th for group rate **Hampton Inn**

20768 E. Maya Rd. Queen Creek AZ 85142 480-888-7474 \$167/night Reserve by December 25th for group rate



COMPETITION OVERVIEW



January 16-19, 2023 Horseshoe Park & Equestrian Centre 20464 E Riggs RD Queen Creek, AZ | 85142

JUDGES: Lee Deacon & Cayley Wilson

PATTERNS:

Prelims: Pattern 12 - LOPE AWAY Finals: Pattern 5

Entries Open: November 1, 2023 at 9 AM MT Entries Close: December 20th, 2023 at 7 PM MT

Entry Fees:

ENTRY	OFFICE/CATTLE	PHOTO FEE	ADDED MONEY	LATE FEE	TOTAL FEES
\$1,000	\$345	\$20	\$25,000	\$250	\$1,365

ENTRY INFORMATION – All entries are due December 20th, 2023. Entries received after December 20th will be consider late entries, late fees will be included. All entries must be paid in full to be included in the draw. Online entries are the only accepted forms of entry. For any questions or assistance please e-mail mesa@artofthecowgirl.com

Online entries will require a CC number to be processed. Please be aware that there is a 3.5% CC fee Please be aware that if you scratch your entry, we reserve the right to charge your card for any fees due.

EACH ENTRY WILL RECIEVE A DIGITAL DOWNLOAD FROM EPIC WEST MEDIA WITH THEIR ENTRY

Entry verification list will be posted on the Art of the Cowgirl website approximately one week before the draw. Draw date will be posted. Please be sure to check your entries.

LATE FEES - Late fees will be charged to any entry received after the due date.

NO NEW ENTRIES WILL BE TAKEN AFTER JANUARY 5TH

REFUNDS – All refunds will be maid via checks and will be sent out following the event

COMPETITION OVERVIEW

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IMPORTANT SCRATCH INFORMATION

Last day to scratch to receive refund on fees: January 5th at 5 PM CST

Scratches received by January 5th includes full entry fee and cattle fees. \$50 office charge will be retained by Art of the Cowgirl

All scratches received after 5 PM CST January 5th will forfeit full cattle fees.

NOTE: NO CATTLE FEES WILL BE REFUNDED AFTER JANUARY 5TH,

NO EXCEPTIONS!

Scratches received after 5 PM CST January 14 will forfeit ALL fees

***AN E-MAIL TO MESA@ARTOFTHECOWGIRL.COM WILL BE THE ONLY
RECOGNIZED WAY TO SCRATCH AN ENTRY UNLESS SCRATCHING IN PERSON AT THE SHOW
OFFICE. TEXT MESSAGES, FACEBOOK MESSAGES, PHONE CALLS, ETC WILL RESULT IN NO FEES
BEING REFUNDED***

COMPETITION OVERVIEW



WGHW Events:

Herd work | Reining | Steer Stopping | Fence Work

Equipment:

Horses must be shown in a bridle throughout all phases, no tie-downs will be permitted. The traditional bridle with romal must be used. With romal reins, hand is to be around the reins in a fist position with thumb up and no fingers between the reins. In the herd work only, romal reins can be held in one hand. Roping reins are optional in the Steer Stopping.

A rider may show only one horse. An owner may enter more than one horse provided there is a different rider for each entry. No change (substitution) to a horse / rider combination is allowed once the first go has taken place.

Finals:

- 10 horse/rider combinations will advance to the finals on the last day of the contest. If a tie advances more than 10, all ties advance. The payout will be adjusted/reworked according to the number of horses in the finals, but the total payout will not change.
 - Finalists start with a clean slate.
- In the event that any finals qualified horse / rider combinations do not compete in the finals (scratch), the horse/rider combinations will still receive a finals check. If there are multiple scratches, the finals placings for the scratched horses will be placed based on their preliminary score.

Additional rules and Guidelines:

NRCHA Rules will be followed. ALL ENTRIES MUST BE NRCHA MEMBERS IN GOOD STANDING

EVENT DESCRIPTIONS

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Herd work:

- 2 1/2 minute time limit
- Judging will begin at the line
- Herd help is available, competitors are also able to bring their own help
 - Romal reins may be used in one hand in herd work only
 - Using two hands will result in a 0 (one hand may hold the romal)
- With romal reins, hand is to be around the reins in a fist position with thumb up and no fingers between the reins.
 - Illigal equipment will result in a 0

Reining:

- Judging will begin when horse enters arena
 - Using two hands will result in a 0
- With romal reins, hand is to be around the reins in a fist position with thumb up and no fingers between the reins. Romal is to be held in opposite hand
 - Illegal equipment will result in a 0

Steer Stopping:

- Electric barrier will be used
- Judging begins when horse enters the box
 - Two loop limit
 - 60 second time limit
- Competitor may strip loop and rebuild as long as they have not dallied
 - Dallying signals commitment to loop and end of run
- Roping reins are permitted. NRCHA Legal bit must be used with leather curb strap
 - No tie-downs
 - All legal head catches are allowed (slick horns, half head, neck)
 - Steer must face and rope come tight to get a flag
 - Illegal equipment will result in a 0

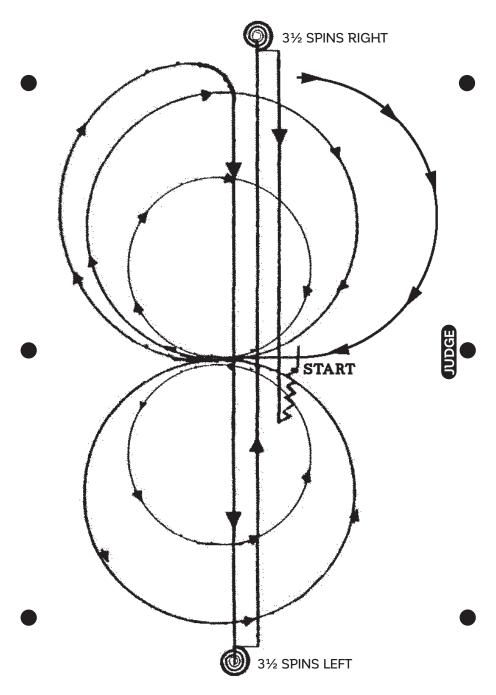
Fence Work:

- Judging will begin when horse enters arena
 - Using two hands will result in a 0
- With romal reins, hand is to be around the reins in a fist position with thumb up and no fingers between the reins. Romal is to be held in opposite hand
 - The required pattern for the cow work is: boxing, fence turns and circles, in that order
 - Illigal equipment will result in a 0

ART OF THE COWGIRL IS AN NRCHA SANCTIONED EVENT. ALL NRCHA RULES WILL BE FOLLOWED.

ALL WORLD'S GREATEST HORSEWOMAN STAFF ARE NRCHA APPROVED.

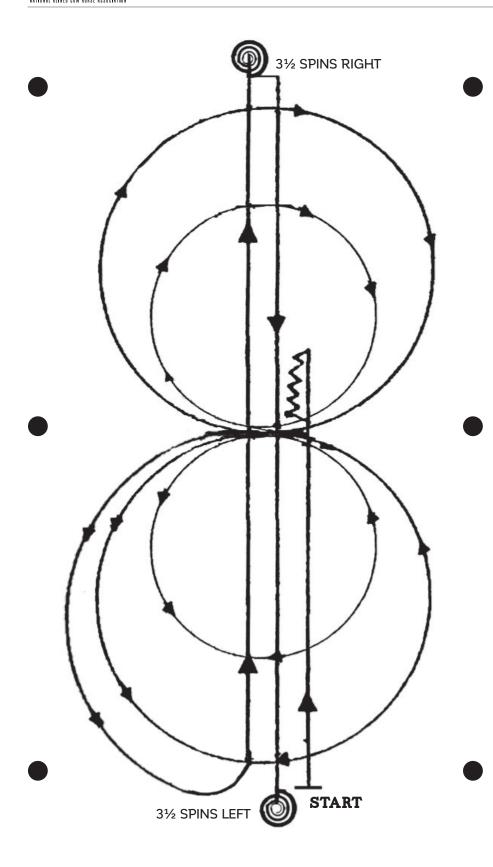
NRCIMA ★ PATTERN 12 - LOPE AWAY



Begin on right lead. At the center, without stopping or breaking gait, begin pattern facing away from the judge. Refer to rule 20.6.

- 1. Beginning on the right lead complete 2 circles to the right, the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena.
- Complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Change leads at the center of the arena
- Continue around end of arena without breaking gait or changing leads, run down center of the arena past the end marker, execute a square sliding stop.
- 4. Complete $3\frac{1}{2}$ spins to the left.
- 5. Run down center of arena past end marker, execute a square sliding stop.
- 6. Complete 3½ spins to the right.
- 7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

NRCIMA ★ PATTERN 5



This pattern works best when the exhibitor and cattle enter from the same end of arena.

- 1. Start at end of arena. Run past center marker, stop, and back at least 10 feet.
- 2. ¼ turn to left. Complete 2 circles to left. The first circle large and fast, the second circle small and slow. Change leads at the center of the arena.
- 3. Complete 2 circles to the right.
 The first circle small and slow,
 the second circle large and fast.
 Change leads at the center of the
 arena.
- 4. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker, execute a square sliding stop.
- 5. Complete 3½ spins to the right.
- 6. Rundown center of arena past end marker, execute a square sliding stop.
- 7. Complete 3½ spins to the left. Hesitate to complete pattern.